

# accuratestudio.com

## 2013 Chevrolet Caprice PPV – Blaine County Sheriff's Office for Grand Theft Auto V

Discuss the mod and stay updated on [modding-forum.com](http://modding-forum.com).

<b>Version</b>	2.1RX-DLS
<b>Vehicle Slot</b>	sheriff (Replace) or bcso2 (Add-On)
<b>Lighting Equipment</b>	Code 3 RX2700
<b>DLS Support</b>	DLS 1.4 (optional)
<b>Multiple Liveries</b>	Supported

### Credits

- Original vehicle model is Pontiac G8 from Forza, edited into the 2013 Chevrolet Caprice PPV by Kane104. Model assembled with contributions from EVI in the form of a scratch modeled front bumper and bonnet, whilst all other model edits such as the rear end and interior were performed by Kane104.
- Dirtmap and minor edits made by Cj24.
- Rims made by Kane104, Tire textures by EVI.
- Code 3 RX2700 lightbar and MR6 grill lights modeled and textured by Cj24.
- Setina PB400 pushbar modeled by Ridgerunner, modified and textured by Cj24.
- Motorola radio, M4 rifle and Stalker radar modeled and textured by Kane104.
- Setina partition made by EVI, textured by Kane104.
- Console, Code 3 Z3 siren controller, C3100 siren speaker, weapon mount, Panasonic Arbitrator dashcam, Panasonic Toughbook, SoundOff Signal dome light, Unity spotlights, and antennas modeled and textured by Cj24.
- Liveries, Lighting and DLS setup, and configuration files by Cj24.

### Terms of use

- You may replace or edit textures for personal use and create and redistribute liveries of your own using the provided template.
- You may not circumvent any protecting measures to edit models, you may not redistribute this archive or its contents without permission.

### Installation

#### Recommended – Add-On or Replace: Automatic installation with **LML (Lenny's Mod Loader)**

Copy the Replace or the Add-On folder with its contents into your `GTAV\lml` folder. Open the Mod Manager, select the modification and click the "Copy files to game" button to install the DLS Vehicle Config File.

Optionally, if you do not use any mod that enhances the light brightness, open the Mod Manager, double click on the modification's name, and enable the "Visual Settings (Brighter Lights)" group.

#### Manual Installation: Add-On Version

Open the Add-On folder and copy the contents of the `Files\GTAV` folder to your GTA V folder.

Export `GTAV\update\update.rpf\common\data\dlclist.xml` using OpenIV, open it with any text editor, and add the following line between `</Item>` and `</Paths>` at the bottom of the file:

```
<Item>dlcpacks:/acbcso2/</Item>
```

Replace the original `dlclist.xml` with the edited one.

To install the DLS Vehicle Config File, copy the contents of the `Data Files\DLS\GTAV` folder to your GTA V folder.



Optionally, if you do not use any mod that enhances the light brightness, replace GTAV\update\update.rpf\common\data\visualsettings.dat with Data Files\visualsettings.dat.

### Manual Installation: Replace Version

Open the Replace folder and copy the contents of the Files\GTAV folder to your GTA V folder.

Export GTAV\update\update.rpf\common\data\dlclist.xml using OpenIV, open it with any text editor, and add the following line between </Item> and </Paths> at the bottom of the file:

```
<Item>dlcpacks:/acsheriff/</Item>
```

Replace the original dlclist.xml with the edited one.

Open Data Files\vehicles\_meta.txt with any text editor and copy all its content. Export GTAV\update\update.rpf\common\data\levels\gta5\vehicles.meta using OpenIV, open it with any text editor, create a new line between </item> and </InitDatas> and paste the previously copied content. Open Data Files\vehicles\_meta\_txdRelationships.txt with any text editor and copy all its content. In your exported vehicles.meta, create a new line between </item> and </txdRelationships> and paste the previously copied content. Replace the original vehicles.meta with the edited one.

To install the DLS Vehicle Config File, copy the contents of the Data Files\DLS\GTAV folder to your GTA V folder.

Optionally, if you do not use any mod that enhances the light brightness, replace GTAV\update\update.rpf\common\data\visualsettings.dat with Data Files\visualsettings.dat.

### Notes

This mod supports DLS (Dynamic Lighting System) for light stages, siren controls and more. DLS is optional, only light stage 3 will be usable without DLS.

Extra components:

- extra 5: Pushbar (always on by default)
- extra 6: Trunk Chevrolet badge (always off by default)
- extra 10: Radar

Recommended mods:

- [Better License Plates](#)
- [Code 3 Z3 Siren](#)
- [SirenSetting Limit Adjuster](#) (minimizes the risk of sirenssetting ID conflicts with other mods)

Unlocked parts for vehicle developers:

- [Code 3 RX2700 Lightbar](#)
- [Code 3 MR6 Light](#)
- [Unity PAR46 335 LED Spotlight](#)
- [Panasonic Arbitrator Dashcam](#)
- [Panasonic Toughbook](#)
- [Code 3 Z3 Siren Controller](#)
- [Code 3 C3100 Speaker](#)
- [Motorola Antennas](#)
- [SoundOff Signal Interior Dome Light](#)

### Changelog

- 2.1:
  - Changed Add-On slot to bcso2.
  - Changed paint pearlescent color to black.
  - Minor fixes and improvements.
- 2.2:
  - Added coronas to lights to improve visibility from larger distances.
  - Updated DLS ac\_bcso.xml file to support shorter traffic advisors for other upcoming mods.

